

School Football games in are little town are a big thing. People don't get out much so when it comes time for football season at are school it seems like are whole town is there.

Football games are fun to go and watch. The fans root the player on. Not to menchion we have cheer leaders that are very spirited. Dancers that dance during half time for an entertainment, and a band which is amusing. When ever we get a touchdown the band plays a little tune and the crowd goes crazy.

Organization/Purpose: Score 2+

- The plot is minimal and vague: "football games," not a particular experience. The writer writes generically about a recurring fall event, not a specific experience.
- The situation is established but is so vague that it minimally orients and engages the reader.
- The setting of a "little town" identifies where the games occur, but the characters are only referenced—football players, cheerleaders, dancers, a band are referenced but not developed.
- The sequence of events is vague: fans cheering, dancers and cheerleaders performing, half-time entertainment, last half of game. Because no specific game is described, there's little engagement or sense of a specific plot.

Evidence/Elaboration: Score 2

- Experiences, characters, setting, and events are vaguely developed and, in some cases, only alluded to, not described in any detail at all.
- Sensory imagery and concrete description are minimal: the band is "amusing," "the crowd goes crazy" when the team makes a touchdown.

Conventions: Score 1

- Sentence structure is basically adequate
- Spelling errors are scattered throughout
- Shows partial command of conventions